

## NUMERACY OVERVIEW

### NUMBER

- Counting within 10 forwards and backwards.
- Recognising and order numerals to 10.
- Number before / after within 10.
- Understand zero.
- Addition within 10.
- Estimating quantities within 10.
- Introducing numbers 11-15.

### MEASURE

- Compare and order 2 objects of different length, weight, capacity and area.
- Develop the language of length, weight, capacity and area.
- Sequence 2 or 3 familiar events.
- Explore time patterns... day, night, morning, afternoon, evening.

### SHAPE AND SPACE

- Explore and talk about shapes in the environment.
- Build models with 3D shapes.
- Create pictures and patterns with 2 d shapes.
- Investigate and talk about the properties of shapes.
- Sort collections of shapes in several ways.
- Explore body space through different types of movement.
- Explore movement through space during indoor and outdoor activities.

### SORTING

- Explore freely the properties of a range of materials.
- Sort collections of random materials.

### MONEY

- Understand the need to pay for goods.
- Become familiar with coins in everyday use.
- Talk about different ways of paying for goods.
- Shop using 1p coins.
- Recognize 1p, 2p and 5p coins.

### PATTERN AND RELATIONSHIPS

- Investigate and talk about pattern in the environment.
- Copy a simple pattern.

### PHONICS

- Develop phonological awareness.
- Develop an awareness of sounds and syllables in words.
- Become familiar with the order of the names of the letters of the alphabet.
- Develop the concepts of print, letter, word, sentence...
- Develop emergent writing.
- Use sound/ symbol correspondence to begin to write.
- Begin to demarcate sentences.
- Form correctly lower case letters and show control over size and spacing.
- Stage 1 of linguistic phonics programme. Sound out, blend and write some simple Consonant, Vowel, Consonant (CVC) words. Eg cat, bin, sun.
- Investigate and use new words from reading and shared experiences.

NB: AREAS OF LEARNING MAY BE MODIFIED TO SUIT THE NEEDS OF EACH INDIVIDUAL PUPIL.

PUPIL OF THE WEEK:

The teacher will choose one child to be presented at our weekly assembly with the class merit award. If your child receives this award please compliment them on their magnificent achievement. Merit badges should be worn daily and returned on Monday for the weekly assembly.

CLASS REWARD SYSTEM:

'Table of the Week' Reward

The children earn table points throughout the school day. The table with the highest points at the end of the week will be given 'Table of the Week' reward and will receive a small prize.

INDIVIDUAL AND CLASS REWARDS ARE AWARDED FOR:

- Exemplary behaviour throughout the school.
- Good manners and proper etiquette.
- Exemplifying a good work ethic in class.
- Completion and / or presentation of schoolwork and homework.
- Adherence to school rules eg. 'Hands Off' rule.

LINING UP AWARDS:

Classes are awarded points for lining up at the end of each interval in the yard. The class in each Key Stage with the highest number of points on a Friday wins a reward. eg. 15 minutes extra play in the yard.

ATTENDANCE AWARDS:

Presented 'termly' to full attenders and to the class with the highest attendance.

NUMERACY / LITERACY AWARDS:

Awards for participation and achievement in either the 'Accelerated Reading' Programme and / or the 'Sumdog' Programme will be presented at assembly.

Individual awards will be given to children who excel in the 6 weekly sessions which will run throughout the different months of the year.

# SAINT MARY'S P.S.

## MAGHERY



## YEARLY OVERVIEW

### PRIMARY 1

2016/17